

	Type	L #	Hits	Search Text	DBs	Time Stamp	Comments
1	IS&R	L1	41564	(382/100/128,129,130,131,132,232,240).CCLS . or ("600").CLAS.	USPAT	2004/06/12 20:51	
2	BRS	L2	4576	1 and visualiz\$6	USPAT	2004/06/12 21:25	
3	BRS	L4	2038	2 and manipulat\$6	USPAT	2004/06/12 21:18	
4	BRS	L5	689	4 and (3D or three-dimension\$6)	USPAT	2004/06/12 21:12	
5	BRS	L6	437	5 and ( CCD or camera\$4 or video\$4)	USPAT	2004/06/12 21:04	
6	BRS	L8	128	6 and ( imag\$4 near4 sequenc\$4)	USPAT	2004/06/12 20:53	
7	BRS	L9	36	8 and encod\$5	USPAT	2004/06/12 20:54	
8	BRS	L10	23	9 and fram\$4	USPAT	2004/06/12 20:54	
9	BRS	L11	23	10 and view\$6	USPAT	2004/06/12 20:54	
10	BRS	L12	21	11 and object\$4	USPAT	2004/06/12 20:55	
11	BRS	L13	21	12 and (computer\$4 or processor or micrprocessor or CPU or PC)	USPAT	2004/06/12 21:18	
12	BRS	L14	21	13 and stor\$4	USPAT	2004/06/12 21:23	
13	BRS	L15	16	14 and angl\$4	USPAT	2004/06/12 20:56	
14	BRS	L16	3293	(( CCD or camera\$4 or video\$4 or captur\$7) near8 (sequenc\$4 near3 imag\$4))	USPAT	2004/06/12 21:14	
15	BRS	L17	319	16 and ((encod\$4 ) near4 (sequenc\$4 near3 imag\$4))	USPAT	2004/06/12 21:22	
16	BRS	L19	1	18 and random	USPAT	2004/06/12 21:06	
17	BRS	L20	1	19 and ( imag\$4 near2 sequenc\$4)	USPAT	2004/06/12 21:14	
18	BRS	L21	1	20 and visual\$4	USPAT	2004/06/12 21:23	
19	BRS	L22	0	21 and manipulat\$6	USPAT	2004/06/12 21:23	
20	BRS	L18	8	17 and (( view\$6) near4 (3D or three-dimension\$6))	USPAT	2004/06/12 21:14	
21	BRS	L23	41	17 and (( view\$6) near4 (3D or three-dimension\$6 or object\$4))	USPAT	2004/06/12 21:12	

	Type	L #	Hits	Search Text	DBs	Time Stamp	Comments
22	BRS	L24	18	23 and (3D or three-dimension\$6)	USPAT	2004/06/12 21:12	
23	BRS	L25	319	17 and encod\$4	USPAT	2004/06/12 21:23	
24	BRS	L26	308	25 and ( imag\$4 near2 sequenc\$4)	USPAT	2004/06/12 21:14	
25	BRS	L27	8	26 and (( view\$6) near4 (3D or three-dimension\$6))	USPAT	2004/06/12 21:16	
26	BRS	L28	45	26 and ((3D or three-dimension\$6))	USPAT	2004/06/12 21:16	
27	BRS	L29	41	28 and (( view\$6 or watch\$4 or look\$4))	USPAT	2004/06/12 21:18	
28	BRS	L30	13	29 and manipulat\$6	USPAT	2004/06/12 21:18	
29	BRS	L31	11	30 and (computer\$4 or processor or micrprocessor or CPU or PC)	USPAT	2004/06/12 21:23	
30	BRS	L32	9	31 and stor\$4	USPAT	2004/06/12 21:21	
31	BRS	L33	89	((captur\$5) near4 (object\$4) near4 (3D or three-dimension\$4)))	USPAT	2004/06/12 21:22	
32	BRS	L34	0	33 and ((encod\$4) near4 (sequenc\$4 near3 imag\$4))	USPAT	2004/06/12 21:22	
33	BRS	L35	22	33 and ((sequenc\$4 near3 imag\$4))	USPAT	2004/06/12 21:22	
34	BRS	L36	9	35 and encod\$4	USPAT	2004/06/12 21:23	
35	BRS	L37	5	36 and manipulat\$6	USPAT	2004/06/12 21:23	
36	BRS	L38	5	37 and (computer\$4 or processor or micrprocessor or CPU or PC)	USPAT	2004/06/12 21:23	
37	BRS	L39	5	38 and stor\$4	USPAT	2004/06/12 21:23	
38	BRS	L40	5	39 and visual\$4	USPAT	2004/06/12 21:23	
39	BRS	L41	3	maipulat\$6 and visualiz\$6	USPAT	2004/06/12 21:27	
40	BRS	L42	154	26 and sampl\$4	USPAT	2004/06/12 21:27	
41	BRS	L43	105	42 and stream	USPAT	2004/06/12 21:27	
42	BRS	L44	102	43 and fram\$4	USPAT	2004/06/12 21:28	

	Type	L #	Hits	Search Text	DBs	Time Stamp	Comments
43	BRS	L45	11	44 and tag\$5	USPA T	2004/06/1 2 21:28	
44	BRS	L46	10	45 and MPEG	USPA T	2004/06/1 2 21:28	
45	BRS	L47	10	46 and network\$4	USPA T	2004/06/1 2 21:29	

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**1 3D manipulation of motion imagery**

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